

Nintendo

GAME BOY COLOR

DMG-AVAE-USA



Babe

and Friends™

CR AVE
ENTERTAINMENT

Instruction Booklet

WARNING: PLEASE CAREFULLY READ THE CONSUMER INFORMATION AND PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.



EVERYONE

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



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THIS GAME PAK WILL WORK WITH BOTH THE GAME BOY® COLOR (DISPLAYING UP TO 56 COLORS) AND WITH THE GAME BOY / GAME BOY POCKET SYSTEMS (DISPLAYING 4 SHADES OF GRAY).

Babe

and Friends™

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Precautions



- Always turn the power off before inserting or removing Game Pak from the Game Boy unit.
- Do not take apart, crush, bend, or submerge the Game Pak.
- Store the Game Pak at room temperature, avoiding extreme hot or cold conditions.
- Keep the connectors clean and dry, and store the Game Pak in the case when not in use.
- Take a break and stretch after playing for long periods of time.

What Kind of Game Boy Do You Have?

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This Game Pak will work on any Game Boy unit you have, including the Game Boy, Game Boy Pocket, Game Boy Color and the Super Game Boy. The game will automatically be in color if played on a Game Boy Color system, and no further tweaking is necessary. The game will not be in color on the Game Boy or Game Boy Pocket.



Babe's Story

Babe isn't any normal pig. He's an extra special pig. Babe makes friends wherever he goes. With his charm and intelligence, Babe convinces the sheep to do what he says. Babe is the world's only sheep pig.

Farmer Hoggett knows that Babe is a very special pig. He has entered Babe into a local sheepdog tournament and Babe has won with flying colors.

Now it's up to Babe to save all his animal friends and help the Hoggetts save their farm.

When Farmer Hoggett is hurt in an accident, Mrs. Hoggett decides to take Babe to the city to win prize money to save the farm.

You must help Babe on a journey through the big city. From the airport, to the hotel and through city streets, only you and Babe can guide his friends to safety and help everyone get back to the farm.



QUICK STARTING THE GAME

1. Turn off the unit.
2. Insert the Game Pak.
3. Turn on the unit.
4. To skip the opening credits, press the B Button.
5. Select New Game by pressing the B Button.
6. Read the signposts for tips on how to play.

CONTROLLING BABE

- CONTROL PAD: Moves Babe in the direction the pad is pushed
- START: Pauses game
- SELECT: Resets the game to the last puzzle solved
- B BUTTON: Bark at the animals, read a signpost or turn objects



Moves Babe

Bark, Turn
objects,
Read

Reset

Pause



Babe's Got A Job To Do!

Babe has to help sheep and his friends by guiding them to safety. The safety zones are marked by flags. Whenever Babe gets all the required animals past a flag, a message will show up on the screen telling Babe that he has solved a puzzle.

Signposts will be placed along Babe's journey. Read them because they will have useful tips.

Babe not only has to direct the animals, but make sure the animals aren't harmed along the way. Use bales of hay to fill in deep holes or place trampolines to let animals jump over dangerous obstacles. Babe often has to use his head and think up new ways to make the most of the items he is given.

Each level has many different puzzles and obstacles for Babe to get past. The puzzles do have to be solved in order, but Babe can roam freely about the map. The flags to solve the current puzzle are always waving in the wind.

If Babe gets into a spot where he can't get out or he has backed his friends into a corner, press Select and choose restart puzzle and everything in the puzzle will go back to the way it was when Babe started on the puzzle. Very useful!

Puzzle Obstacles

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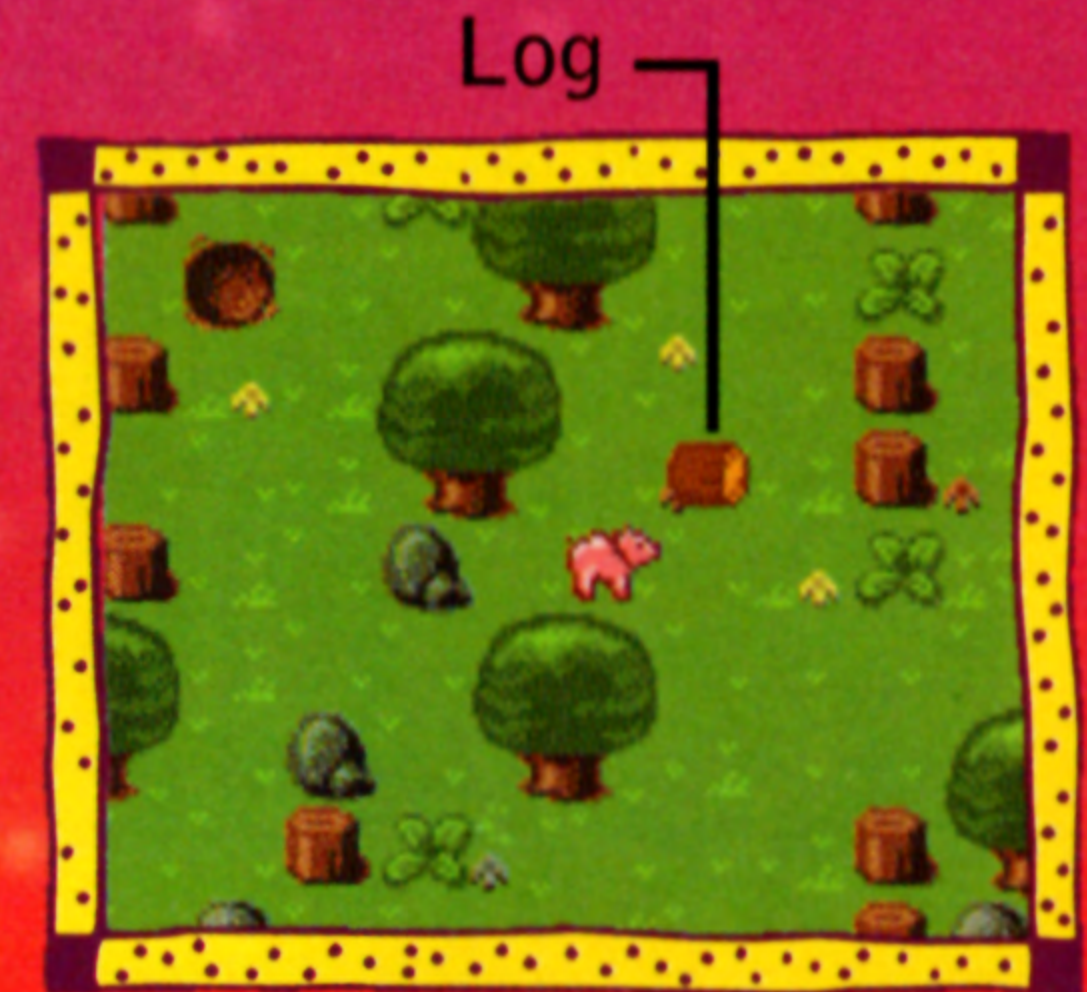
LOGS – Log can only roll in one direction. Press the B Button to turn the log.

TRAMPOLINE – Babe can push the trampolines. Animals will spring off of them and over obstacles.

HAY – Babe can push bales of hay. Use them to stop animals, plug holes, and cross streams.

DIRECTIONAL FENCES – When Babe commands an animal into a direction fence, they will turn the direction of the arrows.

FENCE PADS – When Babe pushes a heavy object onto the pad, it will push the pad down and unlock a gate.



fence pad



After completing a level, be sure to note the password. When you come back later, you can begin from the last level completed by selecting Password from the Main Menu. Enter the password by using the control pad to change the letters. When you have successfully entered a password, Babe can continue his quest right where you left off.



CRAVE ENTERTAINMENT, INC.

EXECUTIVE PRODUCER: Mike Arkin

PRODUCER: Matthew Paul

TESTERS: Kevin Hoekman, Chris Scaglione, Ron Talay, John Kellogg

PRODUCT MANAGER: Debra Osborne

SPECIAL THANKS: Holly Newman, Mark Burke, Nima Taghavi,

DAVID A. PALMER IMS PRODUCTIONS

PRODUCED BY: David A. Palmer Productions (UK)

PROGRAMMING AND DESIGN BY: Aqua Pacific

LEAD PROGRAMMER: Rob Buckley

GRAPHICS ARTWORK BY: Graphics State

LEAD ARTIST: Richard Whittle, BAS Studios

ARTIST: Barry Armstrong

MUSIC BY: Gez Gourley

SPECIAL THANKS TO: Paul Ranson, Neil Palmer



Notes



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More Info

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You may need only simple instructions to correct a problem with your product.

Call the Customer Service Line at 970-392-7022

24 hours a day, 7 days a week. Long distance toll charges will apply.

RUNNING AROUND IN CIRCLES?

Call these numbers for hints and tips.

US - 900-903-4468 (\$0.95 a minute)

Canada - 900-677-4468 (\$1.50 a minute)

Must be at least 18 yrs. of age to call. Kids get your parents' permission.

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Find out about tips, cheats and more on the Crave website. www.cravegames.com

Limited Warranty

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IN THE U.S. SEND TO: Warranty Replacements/Crave Entertainment, Inc.
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19645 Rancho Way
Rancho Dominguez
California 90220



www.universalstudios.com

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